

# UXCD Epic DoD

Before pushing to production

PM/Developer creates and assigns “Content Sub-task” (with context and screenshots) to writer.

Writer adds the approved text (also seen in designs) to the “Content Sub-task”.

Developer will make sure there isn't any hardcoded text, resources aren't shared across projects, pluralized tokens are used when possible, text not shown in designs are requested (like error messages), and for accessibility, aria labels, icons, and images have alt text.

Writer creates and assigns “Localization Sub-task” or writer tags the localization specialist in “Content Sub-task” when English text is ready to be translated. Localization specialist will comment on status of translations.

Designer, writer, and developer sign off on developed designs and content together (like design checks) at the end of the sprint before demo.

Developer pulls the resources to show the most up to date content right before demo (we want to show off our work too).

Before release, developer pulls in all translations\*.

\*There's a turn-around time of 5-7 business days for contractors to get translations back to Cvent. This can change based on the contractor's schedule, so please allow as much time as possible. If there's a concern that the translations won't be in on time, reach out to your localization specialist.